



Year 3 Learning Letter

Friday 7th July 2023





As Year 3 approach the end of their time in Year 3, the children are enjoying finishing of their learning in a range of subjects. Both classes have been spending time before morning register in the Computer suite and it has been great to see them using programmes that we have learnt to use this year, such as the Scratch coding app and Power Point, and using them with such confidence and with a willingness to see what they can do to try new things.

In English, we are studying adventure stories set in the stone age. Over the next two weeks we will be focussing on both writing our own version of the story and on reading parts of the story, including children reading to the rest of the class.

In the last week of term, could you please send in a bag so that your child can bring home their books from this year.

Year 3 Camp Night

Last Friday's camp night was brilliant! From the moment we met up at Betchworth until the last child left to go home and enjoy a morning nap, everyone at the camp had a great time. We were so impressed with the listening, behaviour and caring attitude the Year 3s brought to the camp; anyone who was finding the thought of being away from home worrying was soon supported by their friends, and this made a huge difference to a number of children. Thank you to anyone who provided a tent (the eco field looked like a little Glastonbury by Friday afternoon!) and a special thank to Mrs Gregory for the hamper of goodies which fuelled us adults into the early hours! Here are a couple of photos from Friday evening.







We are Learning...

Maths - We are learning about angles parallel/perpendicular and 2D shapes English - We will be finishing our work on adventure quest stories History - We will be finishing our unit on Ancient Britain

PE - Athletics & Swimming

Computing - We will be producing presentations about the stone age

Science - We are finishing our animals including humans unit

French -We are completing our learning about ancient Britain and looking at transport